



## Stars ready to respect the Sebring bumps

November 29, 2022

### \*Final round before 24 Hours of Le Mans Virtual

MIAMI, Nov. 29, 2022 (GLOBE NEWSWIRE) -- The entry list for the 500 Miles of Sebring, fourth round of the 2022-23 Le Mans Virtual Series - the global, elite endurance esports series and a joint venture between [MOTORSPORT GAMES INC. \(NASDAQ: MSGM\) \("MOTORSPORT GAMES"\)](#), and the **Automobile Club de l'Ouest ("ACO")** - has today been revealed. With a full field of 40 cars, the complete roster for the 500 Mile-event (approximately 4 hours) can be found [HERE](#). The race will take place on Saturday, December 3 and is the final round before the legendary 24 Hours of Le Mans Virtual in January.

The list features standout names from the real world of motorsport, including Team Redline's two-time Formula One World Champion **Max Verstappen**, former F1 and current INDYCAR star **Romain Grosjean** and W Series and sportscar racing's **Beitske Visser** for Mahle Racing Team, plus many more representing the most prestigious automotive manufacturers in the world. They are joined by elite esports squads from around the globe, and gaming stars such as **Jeffrey Rietveld** (Team Redline), **Josh Rogers** and **Tommy Østgaard** from Porsche Coanda Esports, and **Lorenzo Arisi** from Ferrari's SIM Maranello entry.

Many teams are taking the opportunity to field pro drivers who will use the 500 Miles of Sebring as a prologue for Le Mans, giving them an opportunity to re-familiarise themselves with the rFactor2 platform and the increasingly competitive entrants. With just one round to go before the finale of the Le Mans Virtual Series, the prestigious 24 Hours of Le Mans Virtual (January 14-15), Team Redline leads the LMP Points classification from Floyd Vanwall Burst and BMW Team Redline heads Oracle Red Bull Racing in the GTE category's points leader board. There is all to play for in each of the two categories and endurance esports laurels at stake together with the US\$ 250 000 prize pool.

The race takes place on the technically tricky and virtually bumpy Sebring International Raceway, and full, uninterrupted coverage will begin from 12:30 pm (GMT / 7:30 am ET) on Saturday, December 3. The Florida track is unmatched for its history, especially in endurance racing, and the passion it invokes in motorsport fans – real or virtual. Be sure that plenty of action will be in store!

Qualifying is on Friday, December 2, and all race action can be followed on the FIA WEC, Le Mans and TraxionGG's YouTube channels, on [twitch.tv/traxiongg](#), and on multiple social media channels.

### About Motorsport Games:

MOTORSPORT GAMES, a Motorsport Network company, is a leading racing game developer, publisher and esports ecosystem provider of official motorsport racing series throughout the world. Combining innovative and engaging video games with exciting esports competitions and content for racing fans and gamers, MOTORSPORT GAMES strives to make the joy of racing accessible to everyone. The Company is the officially licensed video game developer and publisher for iconic motorsport racing series across PC, PlayStation, Xbox, Nintendo Switch and mobile, including NASCAR, INDYCAR, 24 Hours of Le Mans and the British Touring Car Championship ("BTCC"), as well as the industry leading rFactor 2 and KartKraft simulations. rFactor 2 also serves as the official sim racing platform of Formula E, while also powering F1 Arcade through a partnership with Kindred Concepts. MOTORSPORT GAMES is an award-winning esports partner of choice for 24 Hours of Le Mans, Formula E, BTCC, the FIA World Rallycross Championship and the eNASCAR Heat Pro League, among others. MOTORSPORT GAMES is building a virtual racing ecosystem where each product drives excitement, every esports event is an adventure and every story inspires.

### About Le Mans Virtual Series

Le Mans Virtual Series is a global, elite esports series made up of five rounds which bring together endurance racing and sim racing' top teams to compete on some of the world's most famous racetracks. International FIA-licensed real-world drivers are teamed up with elite esports squads to take on endurance classics for a total prize fund of US\$250,000, culminating in the prestigious 24 Hours of Le Mans Virtual. Le Mans Virtual Series is a joint venture between leading racing game developer, publisher and esports ecosystem provider of official motorsport racing series throughout the world, MOTORSPORT GAMES, and the Automobile Club de l'Ouest (ACO) - the creator and organizer of the world-famous 24 Hours of Le Mans and promoter of the FIA World Endurance Championship (FIA WEC).

### Forward-Looking Statements:

Certain statements in this press release which are not historical facts are forward-looking statements within the meaning of Section 27A of the Securities Act of 1933, as amended, and Section 21E of the Securities Exchange Act of 1934, as amended, and are provided pursuant to the safe harbor provisions of the Private Securities Litigation Reform Act of 1995. Any statements in this press release that are not statements of historical fact may be deemed forward-looking statements. Words such as "continue," "will," "may," "could," "should," "expect," "expected," "plans," "intend," "anticipate," "believe," "estimate," "predict," "potential," and similar expressions are intended to identify such forward-looking statements. These forward-looking statements include, but are not limited to, statements concerning the timing, participants and expected benefits of the 2022-23 Le Mans Virtual Series. All forward-looking statements involve significant risks and uncertainties that could cause actual results to differ materially from those expressed or implied in the forward-looking statements, many of which are generally outside the control of MOTORSPORT GAMES and are difficult to predict. Examples of such risks and uncertainties include, but are not limited to: difficulties, delays in or unanticipated events that may impact the timing and expected benefits of the Le Mans Virtual Series, such as due to unexpected changes in the event participants, as well as challenges that may arise from difficulties, delays or less than expected results in achieving the Company's growth plans, strategies, objectives and expectations, such as due to a slower than anticipated economic recovery and/or the Company's inability, in whole or in part, to continue to execute its business strategies and plans, such as due to less than anticipated participation in or viewership of the Le Mans Virtual Series events. Factors other than those referred to above could also cause MOTORSPORT GAMES' results to differ materially from expected results. Additional examples of such risks and uncertainties

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<a href="http://traxion.gg">traxion.gg</a>	Instagram: <a href="#">msportgames</a> & <a href="#">traxiongg</a>
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The contents of these websites and social media channels are not part of, nor will they be incorporated by reference into, this press release.

**Press Contacts:**

US Press: [pr@motorsportgames.com](mailto:pr@motorsportgames.com)  
 EU/UK Press: Swipe Right PR, [motorsport@swipterightpr.com](mailto:motorsport@swipterightpr.com)

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