

Q3 2022 Results

November 18, 2022

This presentation provides select highlights about Motorsport Games Inc.'s results of operations. Please see Motorsport Games' 2021 Form 10-K and 3rd Quarter 2022 Form 10-Q filed with the SEC and Q3 2022 earnings release for more complete information on the Company's results of operation, cash flows, financial condition and liquidity.















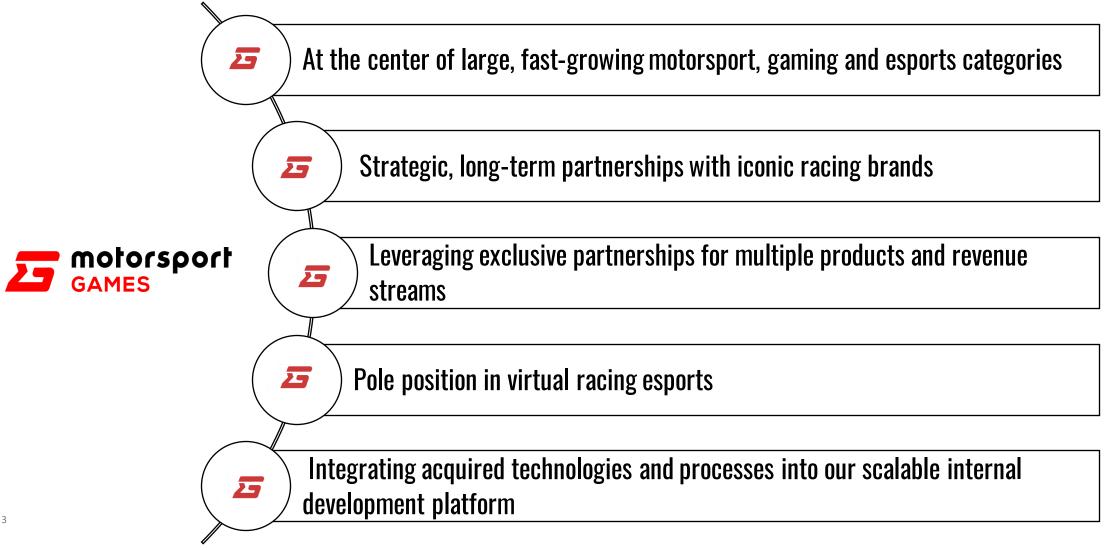








Company Highlights

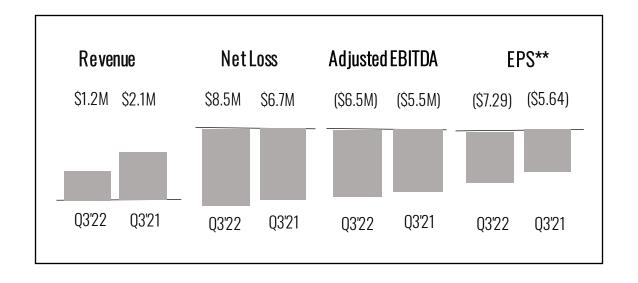




Q3 2022 Highlights

Financial Highlights

- Q3 2022 Revenues of \$1.2M
- Q3 2022 Net loss was \$8.5M
- Q3 2022 Adjusted EBITDA loss was \$6.5M*



Key Highlights

- Released rFactor 2 Q3 Update and Content on August 8, 2022
- Delivered the 1st of 5 Rounds of the 2022-23 Le Mans Virtual Series: 8 Hours of Bahrain (held on September 17, 2022)
- Announced the implementation of the 2022 Restructuring Program in September 2022 and a reverse stock split (which was effective on November 10, 2022)



^{*}Adjusted EBITDA is a non-GAAP financial measure. See definition of Adjusted EBITDA and its reconciliation to net loss presented later in this deck.

^{**}Adjusted to reflect the company's 1-for-10 reverse stock split completed on November 10, 2022 on a retroactive basis for the periods presented.

Executing Against Our Key Initiatives

Games	 Released rFactor 2 quarterly content update on August 8, 2022 Announced 2022 Season Expansion Update for NASCAR 21: Ignition (launched on October 6, 2022) Announced NASCAR Rivals for Nintendo Switch (launched on October 14, 2022) 	RIVALS IGNITION
Esports & Entertainment	 Delivered 1st of 5 rounds of the 2022-23 Le Mans Virtual Series: 8 Hours of Bahrain (held on September 17, 2022) 3 rounds of Formula Pro esports events 	LE MANS VIRTUAL SERIES
Community	 Over 530 content pieces created in Q3 2022, attracting more than 1.8 million pageviews More than 1.7 million video views and 45 million social impressions in Q3 2022 	
Proprietary MSGM Technology Platform	 Global development team of 123 as of 9/30/2022 (100 FTEs + 23 contractors) Advancing our Motorsport Games engine by combining advanced technology from KartKraft and rFactor 2 and optimizing it for Unreal Engine 	K UNREAL ENGINE



Q3 2022 Highlights

Announced Transformative 2022 Restructuring Program and Reverse Stock Split: In September 2022, the Company announced that it was implementing the 2022 Restructuring Program. It is designed to improve profitability and cash flow and is expected to generate approximately \$4 million in annualized cost reductions by the end of 2023. In addition, the Company announced a 1-for-10 reverse stock split (which was effective on November 10, 2022), in an effort to regain compliance with NASDAQ's minimum closing bid price requirement for continued listing.

rFactor 2 Quarterly Content Update Released: In August 2022, the Company released updates to rFactor 2 that enhance the realism of the racing simulation, as well as added new cars and tracks. Real Road 2.0, new traction and ABS features increase the immersive aspects of driving with rFactor 2. A new track and new cars, including 2 more BTCC cars, were made available in the Steam Store.

Some of the Most Elite Esports and Motorsports Teams Included in the Roster for Opening Rounds of the 2022-23 Le Mans Virtual Series: The 5-round season, which includes the 24 Hours of Le Mans Virtual as its grand finale on January 14-15, 2023, will see participants such as Max Verstappen, Romain Grosjean, Daniel Juncadella and Rudy van Buren. The series opened with the 8 Hours of Bahrain in September 2022. All 5 rounds of the coming series will be held online on the rFactor2 platform allowing teams to compete virtually on simulators located around the world for a total prize fund of US \$250,000.







Q3 2022 Results

MOTORSPORT GAMES INC. AND SUBSIDIARIES CONDENSED CONSOLIDATED STATEMENTS OF OPERATIONS (UNAUDITED)

	Three Months Ended		Nine Months Ended September			
	Septem	iber 30,	30,			
	2022	2021	2022	2021		
Revenues	\$ 1,223,142	\$ 2,138,466	\$ 6,553,918	\$ 6,851,525		
Cost of revenues	602,856	949,139	3,472,819	2,637,250		
Gross profit	620,286	1,189,327	3,081,099	4,214,275		
Operating expenses:						
Sales and marketing	1,440,659	1,348,773	4,669,328	3,077,213		
Development	2,631,066	3,015,233	7,717,046	6,083,773		
General and administrative	4,008,335	3,130,944	10,781,098	22,612,162		
Impairment of goodwill	-	-	4,788,268	-		
Impairment of intangible assets	-	-	4,640,102	-		
Depreciation and amortization	92,703	81,874	326,499	179,097		
Total operating expenses	8,172,763	7,576,824	32,922,341	31,952,245		
Loss from operations	(7,552,477)	(6,387,497)	(29,841,242)	(27,737,970)		
Interest expense	(244,953)	(160,310)	(638,211)	(311,748)		
Gain attributable to equity method investment	-	-	-	1,370,837		
Other (loss) income, net	(739,285)	(110,822)	(1,511,978)	(26,115)		
Net loss	(8,536,715)	(6,658,629)	(31,991,431)	(26,704,996)		
Less: Net loss attributable to non-controlling interest	(21,431)	(99,114)	(933,234)	(553,413)		
Net loss attributable to Motorsport Games Inc.	\$ (8,515,284)	\$ (6,559,515)	\$ (31,058,197)	\$ (26,151,583)		
Net loss attributable to Class A common stock per share:						
Basic and diluted	\$ (7.29)	\$ (5.64)	\$ (26.61)	\$ (23.17)		
Weighted-average shares of Class A common stock outstanding:						
Basic and diluted	1,167,359	1,163,590	1,167,178	1,128,576		



Reconciliation of Non-GAAP Financial Measures

	Three Months Ended September 30,			Nine Months Ended September 30,				
	2022		2021		2022			2021
Net Loss	\$	(8,536,715)	\$	(6,658,629)	\$	(31,991,431)	\$	(26,704,996)
Interest expense, net		244,953		160,310		638,211		311,748
Depreciation and Amortization		504,831		557,924		1,576,003		1,217,234
EBITDA	\$	(7,786,931)	\$	(5,940,395)		(29,777,217)	\$	(25,176,014)
IPO related expenses		-		-		-		2,947,192
Acquisition related expenses		93,286		193,099		557,601		2,123,665
Gain attributable to equity method investment		-		-		-		(1,370,837)
Impairment of goodwill and intangible assets		-		-		9,428,370		-
Loss contingency expenses		1,000,000		-		1,000,000		-
Stock-based compensation		228,712		292,173		820,315		9,485,363
Adjusted EBITDA		(6,464,933)	\$	(5,455,123)	\$	(17,970,931)	\$	(11,990,631)



Liquidity

- As of September 30, 2022 and October 31, 2022, the Company had \$3.2 million and \$1.8 million, respectively, of available cash on hand with \$3 million of long-term debt owed to its majority shareholder.
- The Company's Q3 2022 Form 10-Q discloses that there is substantial doubt about the Company's ability to continue as a going concern. Based on the available cash on hand and the Company's average monthly net cash burn, the Company does not believe it has sufficient liquidity to fund its operations for the remainder of 2022. The Company is currently evaluating new sources of funding, including discussing potential debt and/or equity financing arrangements, including additional financing from its majority shareholder.
- In September 2022, the Company announced the 2022 Restructuring Program to reduce its operating costs, which is expected to generate annualized cost reductions of approximately \$4 million by the end of 2023. To date, the Company has made progress by achieving annualized savings of approximately \$2.5 million and is continuing efforts to achieve further cost reductions.



Leveraging Our IP and Growing Our Portfolio















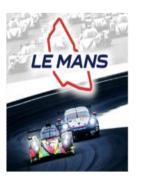
















LEGAL DISCLOSURES

This presentation has been prepared by Motorsport Games Inc. ("Motorsport Games," "us," "our," "we" or the "Company"). For additional information regarding the Company, we urge you to read our reports filed with the Securities and Exchange Commission (the "SEC"), including our Annual Report on Form 10-K for the fiscal year ended December 31, 2021, our Quarterly Report on Form 10-Q for the fiscal quarter ended September 30, 2022 and our other SEC filings during 2022.

NON-GAAP FINANCIAL MEASURES: Adjusted EBITDA (the "Non-GAAP Measure") is not a financial measure defined by U.S. generally accepted accounting principles ("U.S. GAAP"). See the reconciliations of the Non-GAAP Measure to its most directly comparable U.S. GAAP measure in the Reconciliation of Non-GAAP Financial Measures slide. Adjusted EBITDA, a measure used by management to assess the Company's operating performance, is defined as EBITDA, which is net (loss) plus interest (income) expense, depreciation and amortization, less income tax benefit (if any), adjusted to exclude: (i) IPO-related expenses; (ii) acquisition related expenses; (iii) gain attributable to equity method investment resulting from the acquisition of additional equity interest in Le Mans Esports Series Ltd; (iv) stock-based compensation expenses; (v) impairment of goodwill and intangible assets; and (vi) other charges or gains resulting from non-recurring events, if any. We use the Non-GAAP Measure to manage our business and evaluate our financial performance, as Adjusted EBITDA eliminates items that affect comparability between periods that we believe are not representative of our core ongoing operating business. Additionally, management believes that using the Non-GAAP Measure is useful to our investors because it enhances investors' understanding and assessment of the Company's normalized operating performance and facilitates comparisons to prior periods and our competitors' results (who may define Adjusted EBITDA differently). The Non-GAAP Measure is not a recognized term under U.S. GAAP and does not purport to be an alternative to revenue, income/loss from operations, net (loss) income, or cash flows from operations or as a measure of liquidity or any other performance measure derived in accordance with U.S. GAAP. Additionally, the Non-GAAP Measure is not intended to be a measure of free cash flows available for management's discretionary use, as it does not consider certain cash requirements, such as interest payments, tax payments, worki

FORWARD-LOOKING STATEMENTS: Certain statements in this presentation which are not historical facts are forward-looking statements within the meaning of Section 27A of the Securities Act of 1934, as amended, and are provided pursuant to the safe harbor provisions of the Private Securities Litigation Reform Act of 1995. Any statements in this presentation that are not statements or information of historical fact may be deemed forward-looking statements. Words such as "continue," "will," "may," "could," "should," "expect," "expected," "plans," "intend," "anticipate," "believe," "estimate," "predict," "potential," and similar expressions are intended to identify such forward-looking statements. These forward-looking statements include, but are not limited to, statements concerning: (i) the Company's future business, future results of operations and/or financial condition; (ii) the expected future impact of new or planned products, features, events or other offerings and the timing of launching such products, features, events and offerings, including, without limitation, the Company's plans to address its liquidity and capital requirements, including, without limitation, the Company's plans to address its liquidity and capital requirements, including, without limitation, the Company's ability to continue as a going concern, the Company's belief that its existing cash on hand will not be sufficient to fund its liquidity requirements for 2022 and its efforts to evaluate new sources of funding including discussing potential debt and/or equity financing arrangements; (iv) the Company's intentions and expectations regarding the 2022 Restructuring Program, including expectations that the program will deliver approximately \$4 million of total annualized cost reductions by the end of 2023; and (v) the Company's intention of regaining compliance with NASDAQ's minimum closing bid price requirement for continued listing by effecting the reverse stocksplit. All forward-looking statements involve significant risks and uncertaint

LEGAL DISCLOSURES

FORWARD-LOOKING STATEMENTS (CONT): Examples of such risks and uncertainties include, but are not limited to: (i) difficulties, delays or less than expected results in achieving the Company's growth plans, objectives and expectations, such as due to a slower than anticipated economic recovery and/or the Company's inability, in whole or in part, to continue to execute its business strategies and plans, such as due to less than anticipated customer acceptance of its new game titles, the Company's experiencing difficulties or the inability to launch its games as planned, less than anticipated performance of the games impacting customer acceptance and sales and/or greater than anticipated costs and expenses to develop and launch its games, including, without limitation, higher than expected labor costs and, in addition to the factors set forth in (ii) through (vii) below, the Company's continuing financial condition and ability to obtain additional debt and/or equity financing to meet its liquidity requirements, such as the going concern qualification on the Company's annual audited financial statements posing difficulties in obtaining new financing on terms acceptable to the Company, or at all; (ii) difficulties, delays in or unanticipated events that may impact the timing and scope of new or planned products, features, events or other offerings, such as due to difficulties or delays in using its product development personnel in Russia due to the Russia invasion of Ukraine and the related sanctions and/or more restrictive sanctions rendering transacting in the region more difficult or costly and/or difficulties and/or delays arising out of any resurgence of the ongoing and prolonged COVID-19 pandemic; (iii) less than expected benefits from implementing the Company's management strategies; (iii) adverse economic, market and geopolitical conditions that negatively impact industry trends, such as significant changes in the labor markets, an extended or higher than expected inflationary environment (such as the impact on consumer discretionary spending as a result of significant increases in energy and gas prices which have been increasing since early in 2020), a higher interest rate environment, tax increases impacting consumer discretionary spending and/or quantitative_easing that results in higher interest rates that negatively impact consumers' discretionary_spending, or adverse developments relating to the Russia invasion of Ukraine; (iv) greater than anticipated negative operating cash flows such as due to higher than expected development costs, higher interest rates and/or higher inflation, or failure to achieve the expected savings under the 2022 Restructuring Program; (v) difficulties and/or delays in resolving the Company's liquidity and capital requirements, including without limitation, difficulties in securing funding that is on commercially acceptable terms to us or at all, such as the Company's inability to complete in whole or in part any potential debt and/or equity financing transactions, as well as any inability to achieve cost reductions, including, without limitation, those which the Company expects to achieve through the 2022 Restructuring Program; (vi) unexpected developments with respect to the reverse stock split, including, without limitation, future decreases in the price of the Company's Class A common stock whether due to, among other things, the announcement of the reverse stock split, the Company's inability to make its Class A common stock more attractive to a broader range of institutional or other investors or an inability to increase the stock price in an amount sufficient to satisfy compliance with the NASDAQ's minimum closing bid price requirement for continued listing; and/or (vii) difficulties, delays or the Company's inability to successfully complete the 2022 Restructuring Program, in whole or in part, which could result in less than expected operating and financial benefits from such actions, as well as delays in completing the 2022 Restructuring Program, which could reduce the benefits realized from such activities; higher than anticipated restructuring charges and/or payments and/or changes in the expected timing of such charges and/or payments; and/or less than anticipated annualized cost reductions from the 2022 Restructuring Program and/or changes in the timing of realizing such cost reductions, such as due to less than anticipated liquidity to fund such activities and/or more than expected costs to achieve the expected cost reductions. Factors other than those referred to above could also cause the Company's results to differ materially from expected results. Additional examples of such risks and uncertainties include, but are not limited to: (i) delays and higher than anticipated expenses related to the ongoing and prolonged COVID-19 pandemic, any resurgence of COVID-19 and the Russia invasion of Ukraine; (ii) Motors port Games' ability (or inability) to maintain existing, and to secure additional, licenses and other agreements with various racing series; (iii) Motors port Games' ability to successfully manage and integrate any joint ventures, acquisitions of businesses, solutions or technologies; (iv) unanticipated operating costs, transaction costs and actual or contingent liabilities; (v) the ability to attract and retain qualified employees and key personnel; (vi) adverse effects of increased competition; (vii) changes in consumer behavior, including as a result of general economic factors, such as increased inflation, higher energy prices and higher interest rates; (viii) Motorsport Games' inability to protect its intellectual property; and/or (ix) local, industry and general business and economic conditions. Additional factors that could cause actual results to differ materially from those expressed or implied in the forward-looking statements can be found in the Company's filings with the SEC, including its Annual Report on Form 10-K for the fiscal year ended December 31, 2021, its Quarterly Reports on Form 10-Q filed with the SEC during 2022, as well as in its subsequent filings with the SEC. The Company anticipates that subsequent events and developments may cause its plans, intentions and expectations to change. The Company assumes no obligation, and it specifically disclaims any intention or obligation, to update any forward-looking statements, whether as a result of new information, future events or otherwise, except as expressly required by law. Forward-looking statements speak only as of the date they are made and should not be relied upon as representing the Company's plans and expectations as of any subsequent date.